

Topic: It's time to go shopping!

Grade: first, second

Duration: 90 min

Teacher: Mgr. Katarína Vajkai

Mathematics: Addition and subtraction in the range up to 100. Solve addition and subtraction via word tasks motivated by real-life situations. Financial literacy.

English language: At the shop - model situation. Counting. Handling money.

Aim:

- the student expands his/ her vocabulary with new English words
- the student is able to present the learned dialogues: Can I buy ...? How much is it? I'd like ..
- the student is able to respond to a question using a short answer
- the student is able to name objects and numbers with English names
- the student is able to perceive money correctly and acquires the right attitude towards it
- the student improves financial literacy
- the student is able to solve mathematical addition and subtraction problems

Aids: fake banknotes (paper), magnetic banknotes (for the board), tablets for pairs, various objects: shampoo, soap, comb, book, pencil case, pencil, t-shirt, gloves, cap, chocolate, milk carton, yoghurt cup, car, plush, doll

INTRODUCTION: 10 min

Flashcards of different subjects and magnetic notes are prepared on the board. The pupils repeat the names of the objects and the numbers in English. The teacher says the sentences. The T-shirt costs 15 Euros. A comb costs 5 Euros, etc. Pupils correctly match the objects to their price and create examples using the notes.



MOTIVATION: 10 min

WARM UP!

The teacher prepares a large box on the carpet, in which various items are placed: shampoo, soap, comb, book, pencil case, pencil, T-shirt, gloves, cap, chocolate, milk carton, yoghurt cup, car, plush, doll, etc. Pupils, with eyes closed, choose 1 object from the box and name it in English. The children's task is to think and form groups according to the common features. There are cards with English names on the board: Food, Toys, School Supplies, Clothes, Drugstore. Each group chooses the correct card. E.g. Book, pencil case, pencil = School supplies, etc.

MAIN PART: 60 min

Roleplay in the shop

Pupils stay in their groups. They will find a space in the classroom to set up their shops. They can expand their range and add other items they find in the classroom. E.g. they can add shoes to clothes, soap to drugstore, etc. They will prepare price tags for the items. In groups they have to agree and choose one pupil to be the salesperson. The other pupils will represent the buyers. Each child will be given a shopping basket and his/her wallet with an equal amount of money 100 Euros. The role of the buyers is to go around the shops and make purchases. When shopping they communicate in English, trying to use the questions and answers they have learnt.

Evaluation of the game

All the pupils sit on the carpet, sellers and buyers with their purchases. They show each other the items they have bought. They repeat their names in English. They evaluate their "shopping" skills and feelings by answering questions:

How did you feel in your role?

How much did you earn? (sellers)

How did you manage your money?

How much money did you spend?

Were you able to save anything?

Are you satisfied with your purchase?

CONCLUSION: 10 min

Work with tablets:

Each pupil is given a tablet and uses games to practise listening and understanding instructions in English, reviewing vocabulary and counting.

1. My shopping list

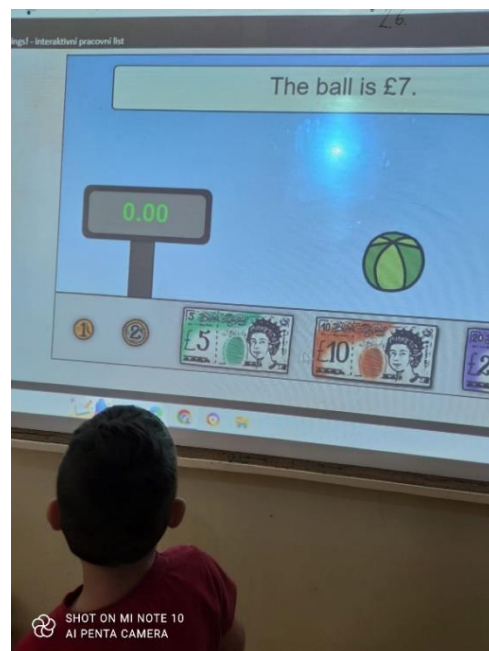
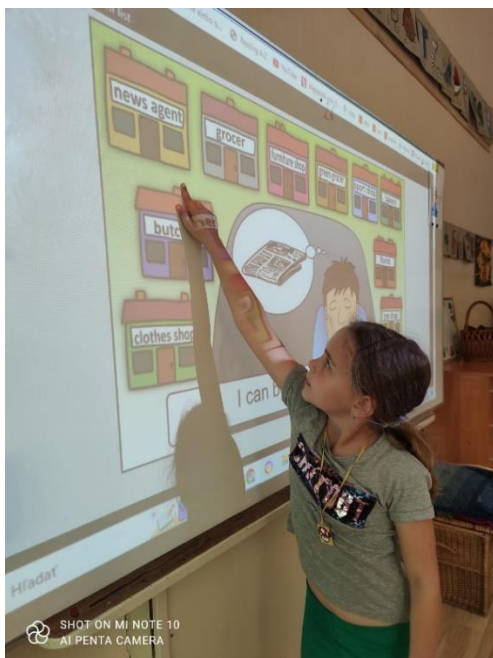
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2. Pay for things!

http://www.english-time.eu/english-now/interaktivni-pracovni-listy/shopping-ipl/149-pay-for-the-things-zaplat-za-veci/?fbclid=IwAR133QuYiRbvsKApcUXqD_WqOOxFisDFVqJ_1lcjhuM_vsM8Da0TQINB-50

3. At the shop

http://www.english-time.eu/english-now/interaktivni-pracovni-listy/shopping-ipl/151-at-the-shop-v-obchode/?fbclid=IwAR3uS7obOec5nj1r5KC8uq3xxFZ4EFzNkj5Rrzem2RTpBv_qL9i6oeFKfYA





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